

 $\begin{pmatrix} z_1 & z_5 \\ \frac{1}{3} & \frac{2}{3} \end{pmatrix} = \begin{pmatrix} z_1 & z_2 & z_3 & z_4 & z_5 \\ \frac{1}{3} & 0 & 0 & 0 & \frac{2}{3} \end{pmatrix}$ **EXPECTED UTILITY THEORY** $Z = \{z_1, z_2, ..., z_m\} \text{ set of basic outcomes.}$ $Q \subseteq P_1 \in I \quad i \in \{z_1, z_2, ..., z_m\}$ A lottery is a probability distribution over Z: $L = \begin{pmatrix} z_1 & z_2 & ... & z_m \\ p_1 & p_2 & ... & p_m \end{pmatrix}$ $P_1 + p_2 + ... + p_{W_2} = j$

Let *L* be the set of lotteries. Suppose that the agent has a ranking \geq of the elements of *L*:

if
$$L = \begin{pmatrix} z_1 & z_2 & \dots & z_m \\ p_1 & p_2 & \dots & p_m \end{pmatrix}$$
 and $M = \begin{pmatrix} z_1 & z_2 & \dots & z_m \\ q_1 & q_2 & \dots & q_m \end{pmatrix}$ then
 $L \succ M$ means that \Box is considered to be better than M
 $L \sim M$ means that \Box (1) G just as good as M

Rationality constraints on \gtrsim (von Neumann-Morgenstern axioms): 1. Able to raw basic our wes (complete and traunitive) 2.

$$Z = \{Z_1, Z_2, Z_3, Z_4, Z_5\}$$

best $Z_3 \longrightarrow Z_{best}$ Z_1, Z_4 Z_2 worst $Z_5 \longrightarrow Z_{worst}$ $L = \begin{pmatrix} Z_3 & Z_5 \\ P & 1-P \end{pmatrix}$ compare to $M = \begin{pmatrix} Z_3 & Z_5 \\ g & 1-Q \end{pmatrix}$ Axiom 2: L better than M if and only L > M if P > Q **Theorem 1** Let $Z = \{z_1, z_2, ..., z_m\}$ be a set of basic outcomes and L the set of lotteries over Z. If \succeq satisfies the von Neumann-Morgenstern axionm then there exists a function $U: Z \to \mathbb{R}$, called a *von Neumann-Morgenstern utility function*, that assigns a number to every basic outcome and is such that, for any two lotteries $L = \begin{pmatrix} z_1 & z_2 & ... & z_m \\ p_1 & p_2 & ... & p_m \end{pmatrix}$ and $M = \begin{pmatrix} z_1 & z_2 & ... & z_m \\ q_1 & q_2 & ... & q_m \end{pmatrix}$, $L \succ M$ if and only if $\underbrace{p_1 U(z_1) + p_2 U(z_2) + ... + p_m U(z_m)}_{\text{expected utility of lottery } L} \ge \underbrace{q_1 U(z_1) + q_2 U(z_2) + ... + q_m U(z_m)}_{\text{expected utility of lottery } M}$

and

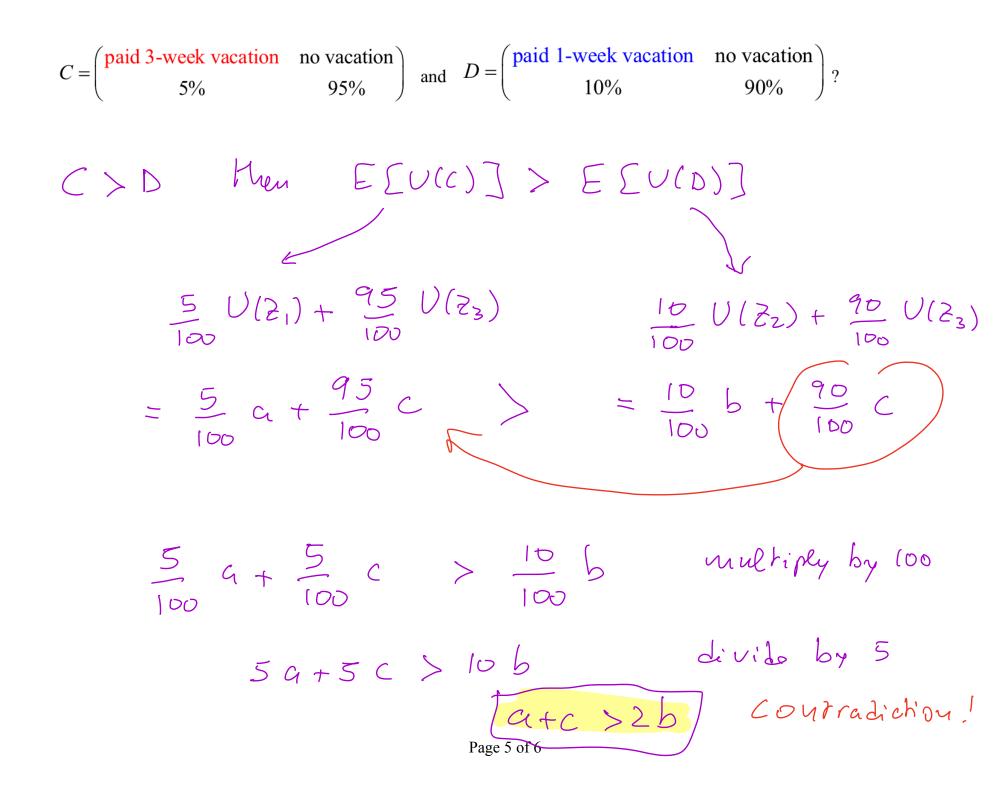
$$L \sim M$$
 if and only if $\underbrace{p_1 U(z_1) + p_2 U(z_2) + ... + p_m U(z_m)}_{Q_1 = Q_1 U(z_1) + q_2 U(z_2) + ... + q_m U(z_m)}_{Q_2 = Q_1 U(z_1) + q_2 U(z_2) + ... + q_m U(z_m)}$

expected utility of lottery L

expected utility of lottery M

EXAMPLE 1.
$$Z = \{z_1, z_2, z_3, z_4\}$$
 $L = \begin{pmatrix} z_1 & z_2 & z_3 & z_4 \\ \frac{1}{8} & \frac{5}{8} & 0 & \frac{2}{8} \end{pmatrix}$ $M = \begin{pmatrix} z_1 & z_2 & z_3 & z_4 \\ \frac{1}{6} & \frac{2}{6} & \frac{1}{6} & \frac{2}{6} \end{pmatrix}$
Suppose we know that $U = \begin{cases} z_1 & z_2 & z_3 & z_4 \\ 6 & 2 & 8 & 1 \end{cases}$ best 2_3
Then 2_1
 $E[U(L)] = \frac{1}{8} \cdot 6 + \frac{5}{8} 2 + 0 \cdot 8 + \frac{2}{8} 1 = 2.25$ worst 2_4
 $\mathbb{E}[U(M)] = \frac{1}{\zeta} 6 + \frac{2}{\zeta} 2 + \frac{1}{\zeta} \cdot 8 + \frac{2}{\zeta} 1 = 3.33$
 $M > L$

EXAMPLE 2.



Money lotteries

 $L = \begin{pmatrix} \$17\\1 \end{pmatrix}$ $M = \begin{pmatrix} \$9 & \$25\\ \frac{1}{2} & \frac{1}{2} \end{pmatrix}$ $E[M] = \frac{1}{2}9 + \frac{1}{2}25 = 17$ $\mathbb{E}[L] = 17$ $\mathbb{E}[M] = \lceil \gamma$ $|) ($25) = \sqrt{25} = 5$ $V($17) = V_{17} = 4.12$ $1)(59) = \sqrt{9} = 3$ Suppose Bob's vNM utility function is: $U(\$x) = \sqrt{x}$ $\mathbb{E}[U(L)] = 1 \cdot \sqrt{17} = 4.12 \qquad \sum \qquad \mathbb{E}[U(M)] = \frac{1}{2}\sqrt{9} + \frac{1}{2}\sqrt{25} =$ $\frac{1}{3} + \frac{1}{3} = 4$ RISK AVERSE

$$E[A] = 5\circ$$

$$E[B] = \frac{1}{2}4\circ + \frac{1}{2}6\circ = 5\circ$$

$$E[B] = \frac{1}{2}4\circ + \frac{1}{2}6\circ = 5\circ$$

$$B = \begin{pmatrix} \$40 & \$60 \\ \frac{1}{2} & \frac{1}{2} \end{pmatrix}$$

$$E[A] = 5\circ$$

$$E[B] = 5\circ$$

Suppose Bob's vNM utility function is: $U(\$x) = \sqrt{x}$

$$\mathbb{E}[U(A)] = \frac{1}{2}\sqrt{6} + \frac{1}{2}\sqrt{100} = \frac{1}{2}0 + \frac{1}{2}10 = 5$$
$$\mathbb{E}[U(B)] = \frac{1}{2}\sqrt{40} + \frac{1}{2}\sqrt{60} = 7.03$$

$$E [A] = \frac{1}{2} 4 + \frac{1}{2} (C) = \frac{1}{2} + \frac{1}{2} (C) = \frac{1}{2} + \frac{1}{2} + \frac{1}{2} = \frac{1}{2} + \frac{1}{2} + \frac{1}{2} = \frac{1}{2} + \frac{1}{2$$

$$L = \begin{pmatrix} \$x_1 & \dots & \$x_m \\ P_1 & P_m \end{pmatrix}$$

Re-define attitudes to risk in terms of utility: e < pecred value of URisk-averse if U(E[L]) > E[U(L)] e < pecred utility of LRisk-neutral if U(E[L]) = E[U(L)]Risk-loving if U(E[L]) < E[U(L)]